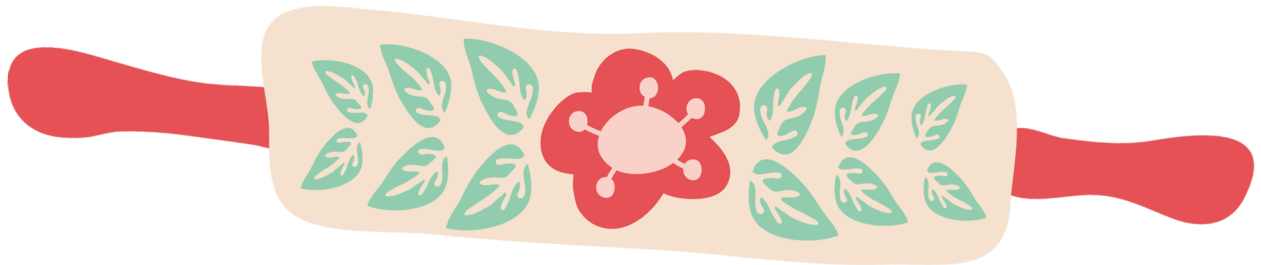


THIS IS  
HOW WE



*Roll*